

MUNICIPAL ORDER 23-2026

A MUNICIPAL ORDER AUTHORIZING AND DIRECTING THE SUBMISSION OF AN APPLICATION FOR A PORT SECURITY GRANT PROGRAM THROUGH FEMA IN THE AMOUNT OF \$60,694.00, THE PROCEEDS OF WHICH WILL BE UTILIZED BY THE CITY OF OWENSBORO TO PURCHASE A REMOTELY OPERATED UNDERWATER VEHICLE (ROV) SYSTEM FOR USE BY THE OWENSBORO FIRE DEPARTMENT; A MATCH OF TWENTY-FIVE PERCENT (25%), OR \$15,173.50, IS REQUIRED BY THE CITY.

WHEREAS, the Owensboro Fire Department (OFD) protects critical infrastructure, including the Owensboro Riverport; and

WHEREAS, obtaining a professional grade remotely operated underwater vehicle (ROV) system would improve OFD's preparedness for emergencies, and facilitate subsurface maritime emergency response and critical infrastructure assessment; and

WHEREAS, the City of Owensboro seeks to file an application for a Port Security Grant Program through FEMA in the amount of \$60,694.00, the proceeds of which will be utilized by OFD to purchase a professional grade ROV system with accessory components; and

WHEREAS, a match of twenty-five percent (25%), or \$15,173.50, is required for this grant.

NOW, THEREFORE, BE IT ORDERED BY THE CITY OF OWENSBORO, KENTUCKY, AS FOLLOWS:

Section 1. That the Mayor, City Manager, and appropriate staff members are authorized and directed to execute and submit an application for a Port Security Grant Program through FEMA in the amount of \$60,694.00, the proceeds of which will be utilized by OFD to purchase a professional grade ROV system with accessory components. A match of twenty-five percent (25%), or \$15,173.50, is required of the City.

Section 2. That the Mayor, City Manager and appropriate staff members are hereby authorized and directed to execute any and all other agreements, instruments or documents necessary and appropriate to effectuate and implement any grants awarded to the City.

INTRODUCED, PUBLICLY READ AND FINALLY APPROVED ON ONE READING, this the 14th day of July, 2026.

Thomas H. Watson, Mayor

ATTEST:

Beth Davis, City Clerk