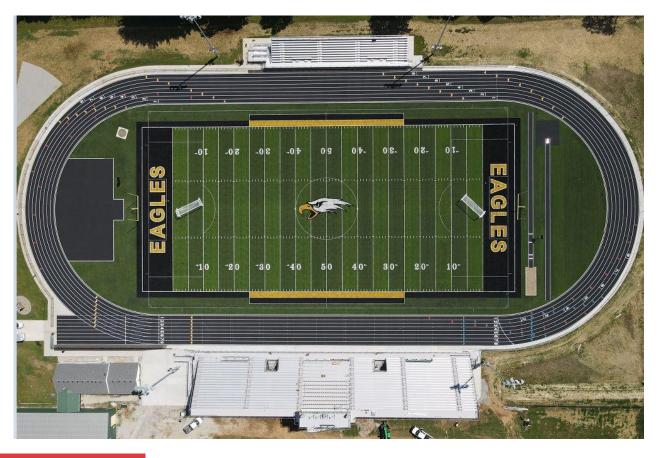




September 26, 2023 Design and Construction Update





Current Status

Substantial Completion will be presenting for Board Review and approval at an upcoming Board Meeting.

Final Punch work is happening now.

Close-Out Paperwork is being prepared.



Football Stadiums - Substantial Completion





Board Consent Items

Change Orders #16 Credit for Signage

Change Order #18
Credit for Grass Seeding Change

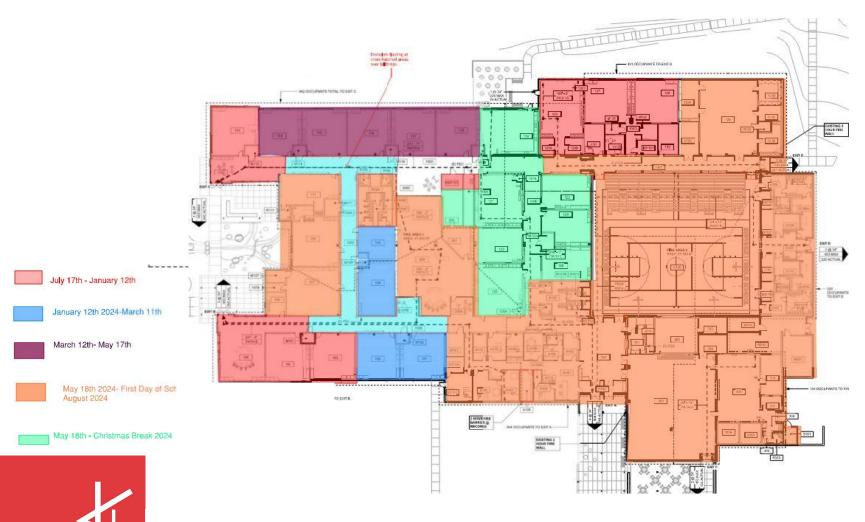
Change Order #19
Power as pressbox roof.

Change Order #20
Concrete sidewalk extension under bleachers.



Football Stadiums - Substantial Completion





studio kremer architects











Bernheim Middle School - Construction









Bernheim Middle School - Construction



Board Consent Items

Upcoming consent items will

V/E Change Order Credit to the General Construction Contract that reflect results of the V/E Effort around \$280,000 that will be added to Construction Contingency. Change Order had to be prepared after all DPOs were executed to realize any material savings.

Interior Finishing Change Order

A Change Order for addressing the interior finish where existing brick was removed will be on the next Board agenda. The Design Team recommends new drywall finishes in the spaces where this occurs.







Bernheim Middle School - Construction





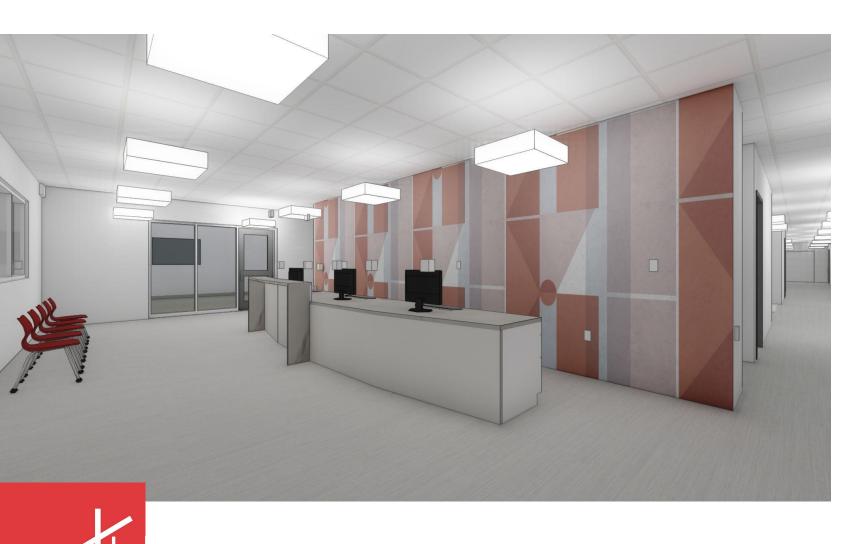












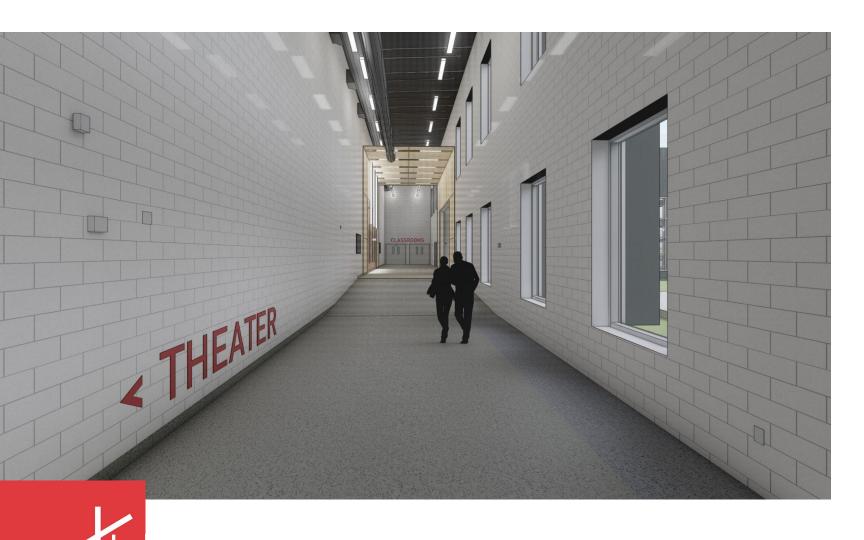


















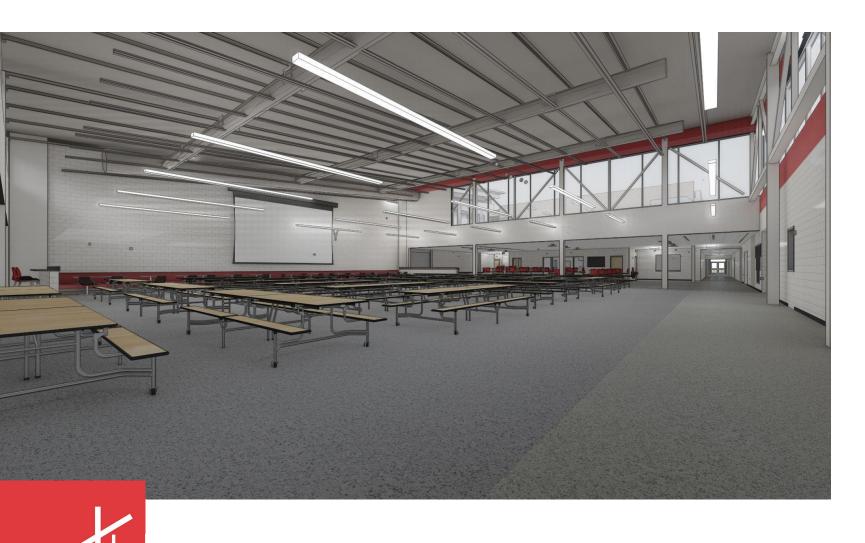






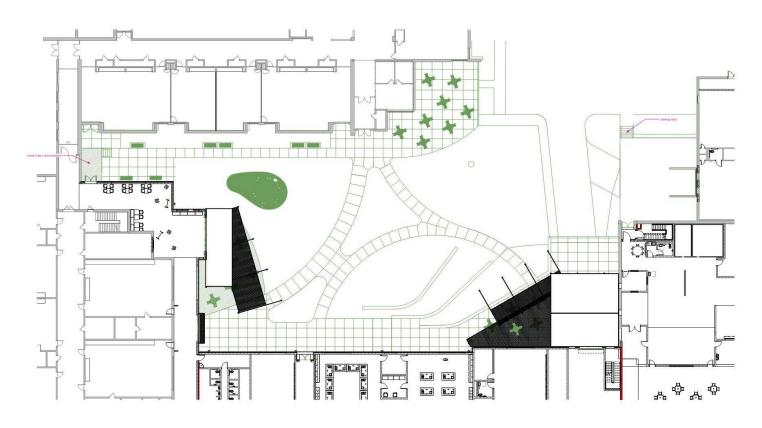






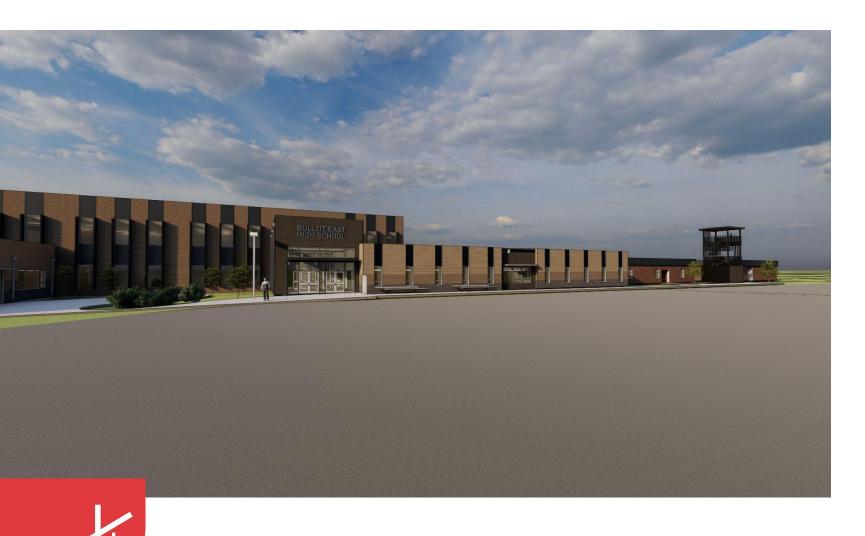






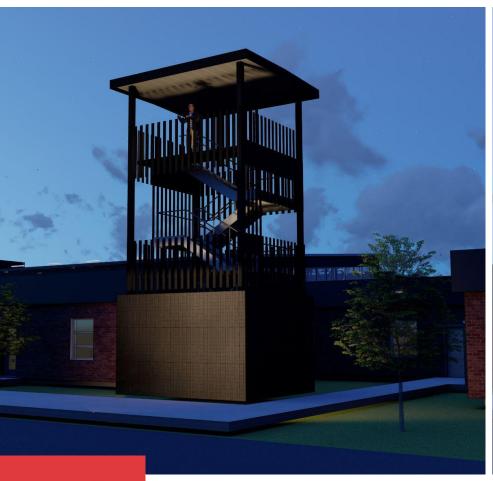


















BEHS Fine Arts - Design and Bid Schedule:

- October 13th Design Team Issues Documents for Board Review
 - Documents will also be submitted for initial permitting.
- October 23rd BOARD MEETING Request Approval of 100% CDs and Release for Bid

November 1st - Release for Bid

Increasing length of the Bid Period to work around Thanksgiving and make sure Bidders have time to review Documents.

December 1st - Bid Opening

- December 11th BOARD MEETING Request Approval of Award of Contract
- December 18th BOARD MEETING Back-Up Board Meeting Day if any Dates listed here get pushed





