

Name Assistant Commissioner Joe Angolia

Topic Sports Report

Sports Report

Sport Winter/Spring Esports

Positive Developments and Highlights

Overall participation and interest in esports continues to grow on the statewide level.

The in-person event was expanded for the spring championship by bringing the semifinalists to the event for the first time in an effort to help grow and further showcase esports. This doubled the amount of participants that were previously in attendance at the fall/winter championship and allowed the teams that advanced to compete in multiple matches on the day, as opposed to traveling to the event for a single match.

Issues of Concern (legal, playing Rules, fiscal management, etc.)

Concerns were relayed to this office regarding the rigidity of PlayVS setup as well as the shortness of the seasons. A desire for a longer, single-season was expressed by multiple coaches.

Championship Update/Review

With twice as many participants competing in-person, the event was moved to a Saturday (as opposed to midweek) in hopes that it would result in more attendees. However, ticket sales did not change from the fall/winter championship.

With a best-of format, the length of each match varies and the schedule had to be adjusted for the Rocket League final due to the second League of Legends semifinal running long, as both games utilized the same competition area. Fortunately, both schools were in agreement to a proposal to relocate the match to another area in the Esports Lounge and the event stayed on time.

Staff will work to refine the schedule for future events, both in terms of the order in which the games are played and the time between matches.

Noteworthy Changes / Anticipates Changes

PlayVS has added NBA 2K to its list of offerings for the 2022-23 season.