The GMS Odyssey of the Mind team began working on their problem in August. They chose to solve the performance-based problem titled, “Life is a Circus”. The students created the script, costumes, props and backdrops.  Each team is required to present their problem in an eight-minute skit.  The GMS team competed against other teams solving the same problem in their age division at the state competition.  The teams are scored for meeting the requirements of the problem and for creativity in categories specific to each problem.  In addition to the long-term problem, teams are also given spontaneous problems to solve the day of the competition. These problems foster creativity and teamwork in a very short time.  Solutions involve a form of brainstorming and working under the pressure of a tight deadline.  Teams may practice for this segment for months in preparation, but they will not know anything about the specifics of the problem ahead of time.  The GMS Odyssey of the Mind team competed at the state competition in March and placed 4th!  We are so proud of these students and their hard work!