

*** SHINE ***

Engaging Enrichment Descriptions for Session 1

In addition to these enrichment clubs, students receive daily help with homework, individualized tutoring, computer time for extra academic practice, social-emotional skills activities, and gross motor skills activities. Service Learning Projects will also be embedded throughout the program.

MONDAYS

Elements of Drawing - It will be a basic elementary drawing class teaching the basic elements of art, including line, shape, contour, symmetry, and others. Some of the activities planned are blind contour drawings, classic still life drawings, one point perspective drawings, and others.

Reader's Theater – This Enrichment meets twice a week. If you choose Monday, you are also choosing Thursday. In the reader's theater, the students will build reading fluency and richer vocabulary. Students will bring the story to life together and become stars while making reading fun.

Let's Experiment – Students will be conducting science experiments and activities with items that can be found in most students' homes and kitchens. Students will learn about the scientific method through the various experiments and activities.

TUESDAYS

Cooking for Kids: Students will follow recipes to make and eat several recipes each week. Some fun foods to expect include: apple nachos, fruit rainbow skewers, taco cupcakes and more!

Watercolor Painting – Local Ludlow artist Tom Gaither will be guiding students in creating their own masterpieces using watercolors.

Herpetology Club - Students will be introduced to the natural history and husbandry of snakes. Using hands-on activities, Powerpoints and other age appropriate activities, students will become familiar with the purpose of snakes in nature as well as their captive maintenance. Students will observe live snakes each week!

Robotics: Students will use their science, engineering, design, and mathematics skills to create a variety of robotics. They will design each item with a purpose in mind and evaluate its usefulness.

WEDNESDAYS

Seasonal Crafts – Students will work with a wide variety of materials to complete teacher-directed crafts. Students will paint with leaves, do a stamp project, make puppets, practice origami and more. Most will be seasonal; some will be every day. All will be fun and functional!

Kentucky History – Students will learn more about our great state and its history through a variety of activities, virtual explorations and reading.

Forces at Work - Students will design and engineer models to represent natural forces that shape our planet. They will use their engineering skills to create the rock cycle, water cycle, plate tectonics, magma plumes, etc.

THURSDAYS

Reader's Theater – This Enrichment meets twice a week. If you choose Thursday, you are also choosing Monday. In the reader's theater, the students will build reading fluency and richer vocabulary. Students will bring the story to life together and become stars while making reading fun.

PuzzleMania – Students will work in teams to work with and complete a variety of sizes of jigsaw puzzles. Puzzles with many pieces will be saved to be worked on from week to week until completion.

Carpentry Club - Students will participate in a carpenter's club in which they build, design, engineer and use mathematics to create items that could be used in the real world. They will then evaluate the usefulness of each item that is created.

FRIDAYS

Poetry Slam - In the Poetry Slam, the students will learn about poetry how to read and write their own poetry with possible publication and performance. The students will invite the parents and community for a coffee shop style spotlighting their work and perform and/or read their poetry. The students will have a blast with writing using their creativity!

Exploring Art – Students will explore a different artistic medium each week including drawing, painting, collage and working with others to create art.

Real World Math - Students will solve real world problems through the use of math and science skills. They will design and implement ways to solve these problems and record their outcomes.