

# THE BIG IDEAS OF THIS C

The big ideas of this class are;  
Creative Development, Data, Algorithms,  
Programming,  
Computer Systems,  
Networks,  
and the Impacts of Computer



These teach things like creative reasoning and problem solving. In this class we mainly focus block coding, specifically on a website called snap that looks like this:



The screenshot displays the Snap! IDE interface for a Scratch project titled "U1L1-ClickAlonzo-FirstProject". The project features a yellow cat sprite named "Alonzo" on a stage background of a playground.

The Scripts area contains three event-driven scripts:

- when key pressed:**
  - stop all but this script
  - set size to 100 %
  - clear graphic effects
  - go to x: -20 y: -20
  - say Click me to begin! (or wait 3 seconds)
  - wait 3 secs
  - say
  - go to random position
  - forever loop:
    - wait 0.85 secs
    - go to random position
- when I am clicked:**
  - if ghost effect = 80:
    - stop other scripts in sprite
    - go to x: -20 y: -20
    - clear graphic effects
    - set size to 100 %
    - wait 0.1 secs
    - say Great job, you won!
    - wait 1.5 secs
    - say Press R if you want to play again.
- when I am clicked:**
  - say
  - next costume
  - change ghost effect by 10
  - forever loop:
    - repeat until false:
      - wait 0.9 secs
      - change ghost effect by -10
      - if ghost effect = 10:
        - set size to 95 %
      - if ghost effect = 20:
        - set size to 90 %
      - if ghost effect = 30:
        - set size to 85 %
      - if ghost effect = 40:
        - set size to 80 %
      - if ghost effect = 50:
        - set size to 75 %
      - if ghost effect = 60:
        - set size to 70 %

The Looks area shows the "ghost" effect being manipulated. The Stage area shows the "Alonzo" sprite and a "Stage" thumbnail.



# WHAT ARE THE OPPORT

This class is a special class for anyone in high school but is especially cool for us 8th graders because we are getting college credit (the exam rules apply) and we get 3 hours of credit for IT at UC.

# WHAT ARE OUR IDEAS FOR THE PROJECT?



1. School questionnaire app
2. Accurate simulation to try on clothes
3. Sport Coacher/ Workout Goals
4. E-scooter control app
5. An app for gamers to meet other gamers
6. AI room organizer

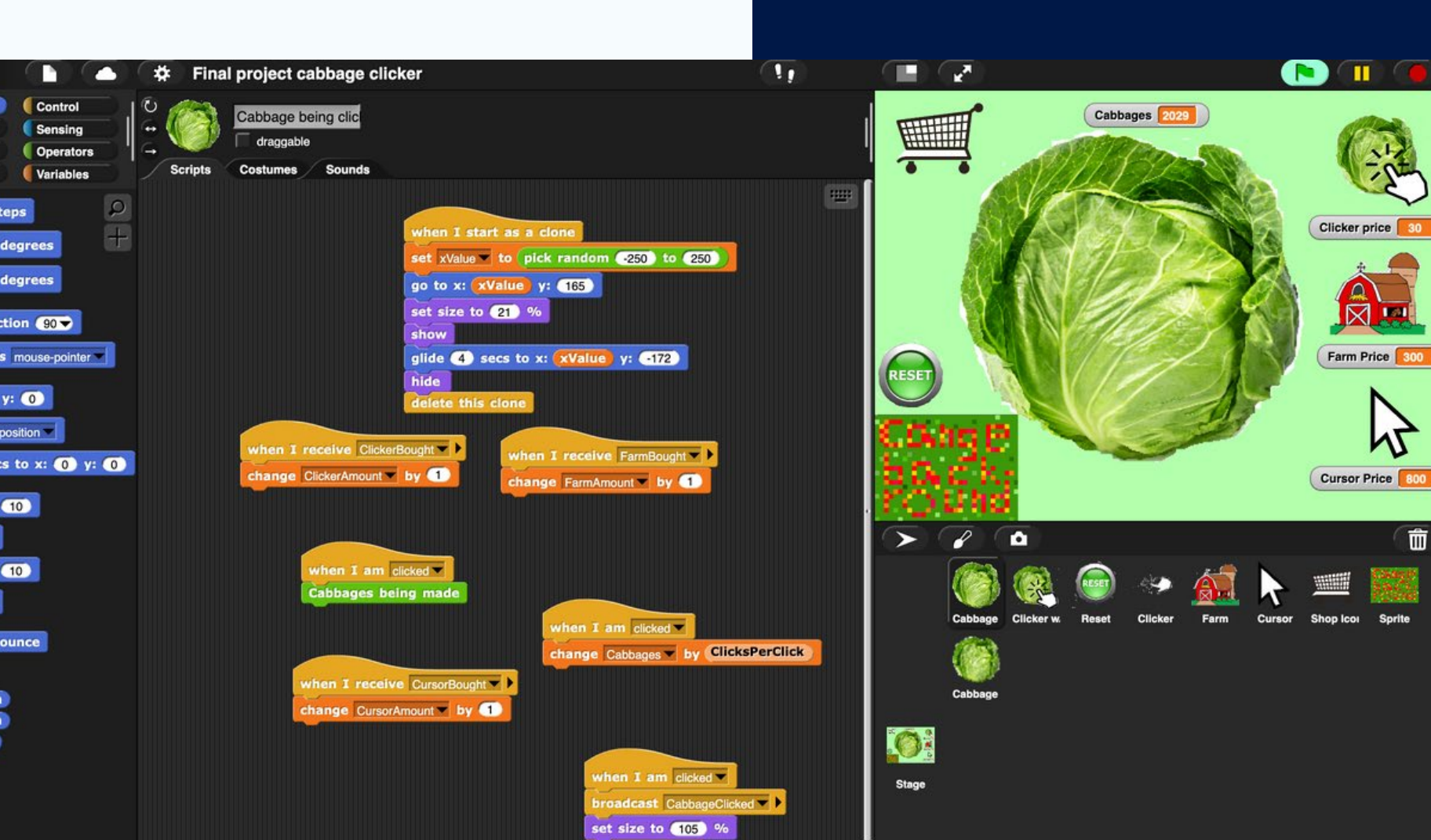


AP SUCCESS

AND

INFORMATION





# CLASS MATERIAL

## WHAT WE COVERED

Throughout our year, our class utilized the BJC curriculum and the programming language Snap! with the intention of learning about things like Abstraction and Generalization.





# WHAT WE ENJOYED

Assignments, classwork, group work, etc.

## Projects:

We enjoyed coding in Snap! typically when the projects required us to use our heads, they could be tough but it was never too difficult to work with.

## Group Work:

Group work was generally the most favored activity we did in the class, it's safe to say they worked out majority of the time.





# CLASS BENEFITS

There's a number of benefits to be gained from taking this class.

CREDITS

COURSE

- We value the opportunity credits give us pretty highly, and therefore we also value the chance to get said credit
- After Computer Science Principles, you can take new classes down the same path, such as dual credits. These are good chances to get some knowledge if you intend to pursue I.T. in the future



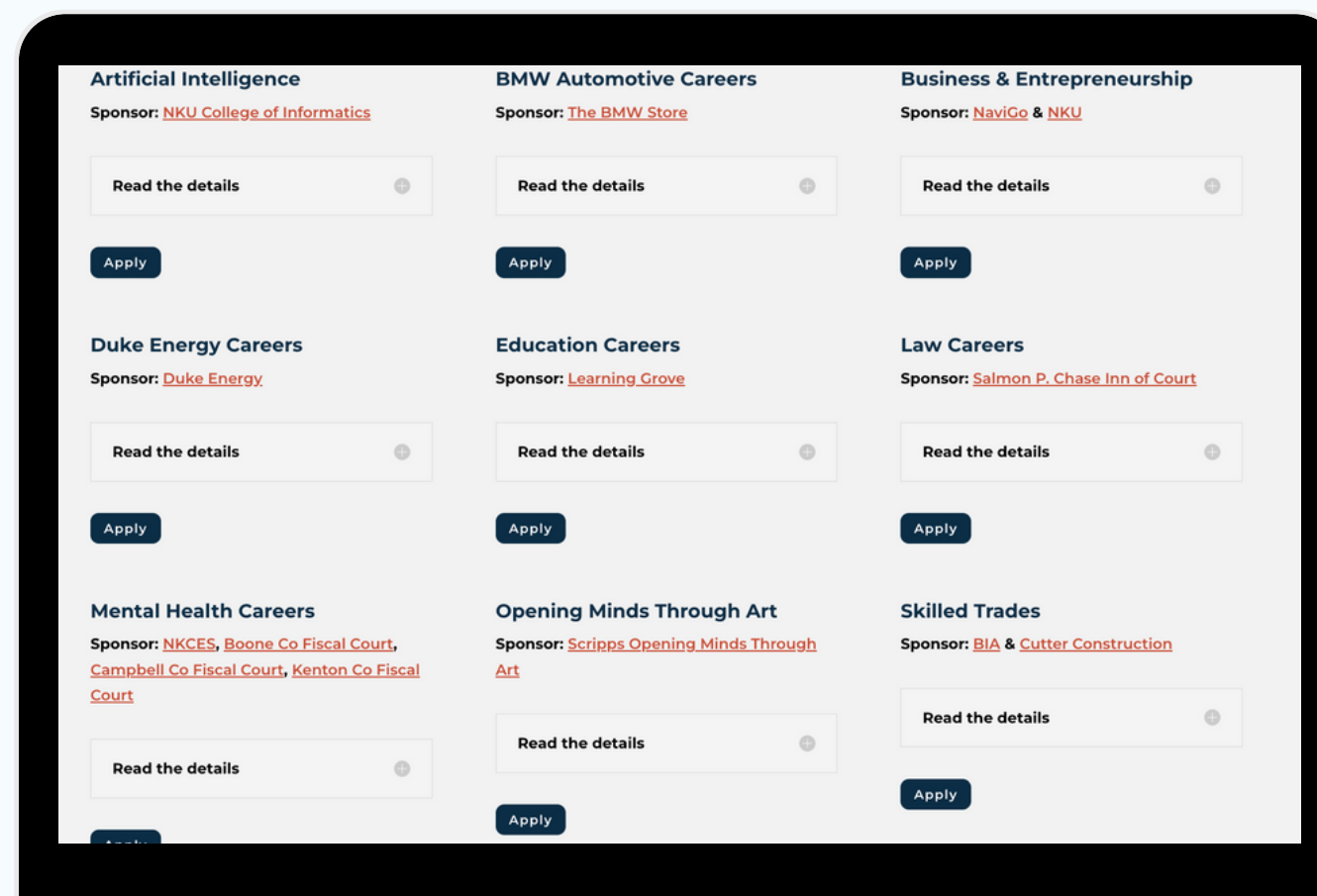
IMPORTANT ADDITION

# NAVIGO SCHOLARS



## NAVIGO

NAVIGO IS AN OPPORTUNITY FOR MENTORSHIPS THAT STUDENTS CAN/WILL TYPICALLY TAKE FOR BUSINESS EXPERIENCE. NOT ONLY CAN UPPERCLASSMEN BUT FRESHMAN CAN DO THIS AS WELL.



THERE ARE MANY TO CHOOSE FROM, AND THEREFORE ALSO MANY EXPERIENCES FOR YOU TO GAIN





# Internship Info



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## INTERa

### GENERAL

**Q: What are INTI**

**A:** INTERalliance  
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# INFO

Contained the  
Interalliance website

employees, we wo



Interalliance is an organization that supports juniors and seniors by helping them get I.T. specific internships at places that can provide valuable results they may want in exchange for \$15+ an hour depending on where they're working.

# VISIT

[interalliance.org](https://interalliance.org)

For more information



2024 8TH GRADE PASSRATE  
(28 STUDENTS)

60.7% RECEIVED A 3/4/5  
KY STATE AVERAGE 57.5%

WE, AS WELL, RECEIVED A 3,  
3, AND A 4.





# Questions

?

A close-up, slightly blurred photograph of a laptop keyboard. A white cup of coffee sits on the keyboard. Overlaid on the image is a semi-transparent network diagram consisting of grey lines and circles, some filled and some empty, connected in a web-like pattern. The text "THANK YOU" is centered in a large, bold, black sans-serif font.

**THANK YOU**